POL COMPANY

computer engineer

CONTACT

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🏠 Barcelona, Spain

EDUCATION

BARCELONA SCHOOL OF INFORMATICS

Sept 2017- Jun 2021

Currently enrolled in a degree of computer engineering in UPC, Barcelona

CORE SKILLS

- AI and deep learning
- Advanced experience in many languages(C++, Python, Julia, Haskell, Java and more)
- Data analysis and statistical models
- Computer graphics with shader languages

SOCIAL

in linkedin.com/in/polmonroig

ABOUT

My passion for AI and its possibilities sets the tone for those around me, making teamwork truly enjoyable. I believe change and adaptability are critical competencies to have, especially true in today's fast-changing environments. One last thing: My current personal challenge is attaining a work-life balance, so don't even think of reaching me on my weekends! (I will be hanging out and enjoying fresh air). Stay curious!

EXPERIENCE

DATA SCIENTIST

HP
Nov 2020 - Nov 2021

Nowadays, I have the privilege of working at HP. Where I am working on improving the team's performance by analyzing their work and creating **predictive models** using **machine learning** and data science.

SOFTWARE ENGINEER

BCN Visuals
Aug 2019 - Sep 2020

Working at BCN Visuals has been an exciting opportunity in which I was tasked to manage different aspects of the digital experiences industry. I worked in the development of stochastic and **procedural** applications that impacted directly into the digital content, projects that have impacted me **artistically** as I collaborated with top artists in the field.

MY SPARE TIME

BLOG

Personal AI Blog

This is my blog, where I talk about different **computer science** topics but especially machine learning, so don't hesitate to read some.
Visit blog.polmonroig.com

PROJECTS

GitHub Projects

This is where I store multiple projects such as an **Intelligent Art Adviso**r, **Cloud Segmentation** and **Genetic algorithms**,
Visit github.com/polmonroig